

## **The Effect of Educational Games on Dealing with Shyness of Elementary School Children (7-11 Years Old)**

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**KEYWORDS** Childhood Shyness. Social Skill. Experimental Design

**ABSTRACT** The aim of this research is to examine the effect of educational games on dealing with the childhood (7-11) shyness. The research was carried out based on experimental model with pretest-posttest control group as 3x(2) split-plot design. Shyness scale was applied to 440 students in elementary school. 45 students who were decided to experience shyness problem were included in the study. Three educational game groups which are control, individual and team were formed with randomization method. 24 different individual and group education game programs were applied to the children for 12 weeks and twice a week. Obtained data was evaluated with techniques of repetitive measurements MANOVA and Comparison (Bonferonni Correction) test. It was found that educational games are effective to deal with childhood shyness. Team educational games were found to be more effective than individual educational games. This result puts forth that group activities are more effective in dealing with childhood shyness.